# **Matlab Exercises**

#### Lecture 4 – Bayesian tracking

### 1) Motion Model

Write a function that generates a 1D random motion of the following type:

- Brownian motion

- WNA

- Constant acceleration (a=9.81) + perturbation

Where w = Gauss( $0,\sigma=1$ ),  $\Delta t=0.1$  for all the situations.

For each case, plot a corresponding trajectory in time: p(t), with t=(0,  $\Delta t$ , 2 $\Delta t$ ,..., N $\Delta t$ ), N=1000.

Afterwards, compute and plot the corresponding probabilistic motion models  $P(s_t|s_{t-1})$  (in 1 or 2 dimensions, depending on the case)

### 2) Measurement model

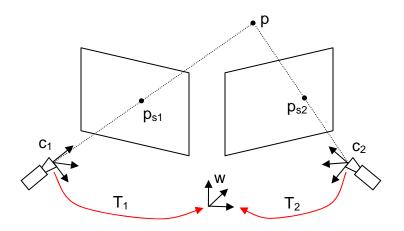
Write the measurement model  $\mathbf{z} = \mathbf{h}(\mathbf{s}, \mathbf{v})$  for the following case:

Suppose a point in space **p** with camera coordinates (x,y,z) is being projected on the screen  $(x_s,y_s)$ , and the measurement instrument is the camera (intrinsic parameters  $(f,r_x,r_y)$ ) + an image processing algorithm that identifies the screen coordinates with a Gaussian uncertainty **v** = Gauss([0,0], $\Lambda$ =I)

Hint: First identify the variables **s** and **z** (which and how many), then write down the function  $\mathbf{z} = \mathbf{h}(\mathbf{s}, \mathbf{v})$ .

## 3) Measurement model (stereo)

Consider the following case:



Suppose to have two cameras in a stereo configuration, and again one point in space **p**. The two camera frames  $c_1$ ,  $c_2$  have fixed poses  $T_1$ ,  $T_2$  with respect to a world coordinate system w, so that the point **p** transform in space as:  ${}^{c_1}\mathbf{p} = T_1 {}^w \mathbf{p}$ , and  ${}^{c_2}\mathbf{p} = T_2 {}^w \mathbf{p}$  (homogeneous coordinates).

The point in space with coordinates  ${}^{w}\mathbf{p} = (x,y,z)$  is being projected on the two screens  $(x_{s1},y_{s1}), (x_{s2},y_{s2})$ , and the cameras have the same intrinsic parameters  $(f,r_x,r_y)$ . The measurement instrument is: the 2 cameras + an image processing algorithm that identifies the screen coordinates with independent Gaussian errors  $\mathbf{v}_1, \mathbf{v}_2$ Gauss([0,0], $\Lambda$ =I).

Write down the measurement function  $\mathbf{z} = \mathbf{h}(\mathbf{s}, \mathbf{v})$ . (Hint: the same as before: first identify the variables, then write the function)

#### 4) Likelihood function (edges)

Consider now a segment model: the state s is  $(x_1,y_1,\alpha)$  the position and orientation of the segment (the length is 10).

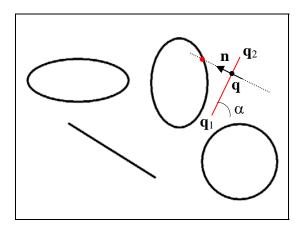
 $\mathbf{q} = k\mathbf{q}_1(s) + (1-k)\mathbf{q}_2(s);$  k runs from 0 to 1

where  $\mathbf{q}_1 = (x_1, y_1)$ ,  $\mathbf{q}_2 = (x_1 + 10\cos(\alpha), y_1 + 10\sin(\alpha))$ 

The measurement is the image z = I.

The likelihood model is an "expected image"  $I_{exp}$  given the segment hypothesis s + an uncertainty model.

The expected image is an image that contains a segment exactly in the position **s**. The uncertainty is measured by the distance along the normal direction of the nearest edge, where every point along the segment **q** contribute independently to this error. So, we can model the uncertainty P(error) as a product of single uncertainties P(err<sub>i</sub>), for every point, each one given by a Gaussian centered in the segment point. In the ideal case (I=I<sub>exp</sub>) we have the maximum Likelihood P(I|s) (the nearest edges are exactly on the segment hypothesis).



With this model, given an image (example above) write a Matlab function that computes the Likelihood P(z|s):

- take a set of 11 equidistant points in the segment (k=0,0.1,0.2,...,1)
- take the normal vector to the segment  $\mathbf{n} = (-\sin(\alpha), \cos(\alpha))$
- From a point  $\mathbf{q}(k_i)$ , search along the normal directions  $\mathbf{q}(k_i)+j\mathbf{n}$ where j=0,-1,1,-2,2,...,-L,L (up to a length L=5 in the two directions)
- Stop the search if a black pixel is found (pixel coordinates  $\rightarrow$  the points  $\mathbf{q}+\mathbf{jn}$  need to be rounded to integers), or if the maximum distance L is reached
- The result is the distance of the nearest edge,  $l_{ok}$ , or L
- Now weight the distance  $l_{ok}$  with a Gaussian:  $P(l_{ok}) = Gauss(0,1)$
- Finally, multiply all the 11 Gaussians, to get the Likelihood  $P(\mathbf{z}|\mathbf{s})$

## 5) Measurement model : 3D projection

Suppose we have

- a set of 3D points <sup>B</sup>p<sub>1</sub>,..., <sup>B</sup>p<sub>N</sub> (body frame referred),
- the 6 pose parameters  $\mathbf{s} = (\alpha, \beta, \gamma, t_x, t_y, t_z)$  in Euler angles + translation vector.
- A set of measured features  $\mathbf{z} = (q_1, \dots, q_N)$  on the image

We model the uncertainty as N independent Gaussians:  $Gauss(err_i, 1)$  where the error is the re-projection error of feature i (distance between expected and measured point).

 $\rightarrow$  P(**z**|**s**) is the product of N Gaussians.

Write a Matlab function that computes the Likelihood function  $P(\mathbf{z}|\mathbf{s})$  for this case, with the 3 inputs specified above.