Industrial Embedded Systems - Design for Harsh Environment -

Dr. Alexander Walsch alexander.walsch@ge.com IN 2244 Part VII WS 2015/16 Technische Universität München

Software Architecture Design – IEC61508-3 Table A.2

	Technique/Measure *	Ref.	SIL 1	SIL 2	SIL 3	SIL 4
	Architecture and design feature					
1	Fault detection	C.3.1		R	HR	HR
2	Error detecting codes	C.3.2	R	R	R	HR
3a	Failure assertion programming	C.3.3	R	R	R	HR
3b	Diverse monitor techniques (with independence between the monitor and the monitored function in the same computer)	C.3.4		R	R	
3c	Diverse monitor techniques (with separation between the monitor computer and the monitored computer)	C.3.4		R	R	HR
3d	Diverse redundancy, implementing the same software safety requirements specification	C.3.5				R
3e	Functionally diverse redundancy, implementing different software safety requirements specification	C.3.5			R	HR
3f	Backward recovery	C.3.6	R	R		NR
3g	Stateless software design (or limited state design)	C.2.12			R	HR
4a	Re-try fault recovery mechanisms	C.3.7	R	R		
4b	Graceful degradation	C.3.8	R	R	HR	HR
5	Artificial intelligence - fault correction	C.3.9		NR	NR	NR
6	Dynamic reconfiguration	C.3.10		NR	NR	NR
7	Modular approach	Table B.9	HR	HR	HR	HR
8	Use of trusted/verified software elements (if available)	C.2.10	R	HR	HR	HR
9	Forward traceability between the software safety requirements specification and software architecture	C.2.11	R	R	HR	HR
10	Backward traceability between the software safety requirements specification and software architecture	C.2.11	R	R	HR	HR
11a	Structured diagrammatic methods **	C.2.1	HR	HR	HR	HR
11b	Semi-formal methods **	Table B.7	R	R	HR	HR
11c	Formal design and refinement methods **	B.2.2, C.2.4		R	R	HR
11d	Automatic software generation	C.4.6	R	R	R	R
12	Computer-aided specification and design tools	B.2.4	R	R	HR	HR
13a	Cyclic behaviour, with guaranteed maximum cycle time	C.3.11	R	HR	HR	HR
13b	Time-triggered architecture	C.3.11	R	HR	HR	HR
13c	Event-driven, with guaranteed maximum response time	C.3.11	R	HR	HR	-
14	Static resource allocation	C.2.6.3	-	R	HR	HR
15	Static synchronisation of access to shared resources	C.2.6.3	-	-	R	HR

Source: IEC61508-3

A. Walsch IN2244 WS2015/16

Fault Models

- A fault model determines what possible effects of faults on the behaviour of a system model are considered
- Hardware fault models are established
- Software fault models mainly deal with corruption of data flow or control flow
- Special attention is on communication (inter-task or via networks)

Fault Detection

- Fault detection is a series of activities that happen at startup, background (cyclic tests) and specific maintenance cycles
 - · CPU
 - · Memory (used one)
 - · 10
 - Program sequence
- Basic method for fault detection evaluation is FMEA/FMEDA (hardware integrity and functionality)
- Time-critical test is cyclic background test since it checks physical resource during operation (must align to the process safety time specified in the systems requirements).

Diagnostic Coverage

- · Specific to safety-related systems in industrial domain
- What is a DC (diagnostic coverage)?
 - Hardware failures can lead to hazardous system states (not good!) which can result in harm (very bad!) – but they do not have to necessarily
 - DC is the percentage of faults that are detected by checks; $\lambda_{dd} = \lambda_d \times DC/100$
 - If we can avoid a dangerous system failure by detecting dangerous component faults (λ_d) in advance we can transfer λ_d into λ_s (if the application system allows for that).
 - DC comes in four categories: no (<60%), low (60% < DC < 90%), medium (90% < DC < 99%), high (DC > 99%)
- Higher DC (IEC61508-2) -> influences PFD/PFH and architectural constraints

Hardware Failures – IEC615082 Table A.1

Component		Requirements for diagnostic coverage claimed						
Component	See table(s)	Low (60 %)	Medium (90 %)	High (99 %)				
Discrete hardware	A.3, A.7, A.9							
Digital I/O		Stuck-at (see Note 1)	DC fault model (see Note 2)	DC fault model drift and oscillation				
Analogue I/O		Stuck-at	DC fault model drift and oscillation	DC fault model drift and oscillation				
Power supply		Stuck-at	DC fault model drift and oscillation	DC fault model drift and oscillation				
Bus	A.3							
General	A.7	Stuck-at of the addresses	Time out	Time out				
Memory management unit (MMU)	A.8	Stuck-at of data or addresses	Wrong address decoding Change of addresses caused by soft-errors in the MMU registers (see Notes 3 and 4)	Wrong address decoding Change of addresses caused by soft-errors in the MMU registers				
Direct memory access (DMA)		No or continuous access	DC fault model for data and addresses Change of information caused by soft-errors in the DMA registers Wrong access time	All faults that affect data in the memory Wrong access time				
Bus-arbitration (see Note 5)		Stuck-at of arbitration signals	No or continuous arbitration	No or continuous or wrong arbitration				
Central Processing Unit (CPU)	A.4, A.10							
Register, internal RAM		Stuck-at for data and addresses	DC fault model for data and addresses	DC fault model for data and addresses				
			Change of information caused by soft-errors	Dynamic cross-over for memory cells				
				Change of information caused by soft-errors				
				No, wrong or multiple addressing				
Coding and execution including flag register		Wrong coding or no execution	Wrong coding or wrong execution	No definite failure assumption				
Address calculation		Stuck-at	DC fault model	No definite failure assumption				
			Change of addresses caused by soft-errors					
Program counter,		Stuck-at	DC fault model	DC fault model				
stack pointer			Change of addresses caused by soft-errors	Change of addresses caused by soft-errors				

Component	See	Requirements for diagnostic coverage claimed					
component	table(s)	Low (60 %) Medium (90 %)		High (99 %)			
Interrupt handling	A.4						
Interrupt		No or continuous interrupts (see Note 6)	No or continuous interrupts	No or continuous interrupts Cross-over of interrupts			
			Cross-over of interrupts	-			
Reset circuitry		Stuck-at	DC fault model	DC fault model			
		Individual components	Drift and oscillation	Drift and oscillation			
		do not initialize to reset state	Individual components do not initialize to reset state	Individual components do not initialize to reset state			
Invariable memory	A.5	Stuck-at for data and addresses	DC fault model for data and addresses	All faults that affect data in the memory			
Variable memory	A.6	Stuck-at for data and addresses	DC fault model for data and addresses	DC fault model for data and addresses			
			Change of information caused by soft-errors	Dynamic cross-over for memory cells			
				Change of information caused by soft-errors			
				No, wrong or multiple addressing			
Clock (quartz,	A.11	Sub- or super-harmonic	Incorrect frequency	Incorrect frequency			
oscillator, PLL)		Period jitter	Period jitter	Period jitter			
Communication and mass storage	A.12	Wrong data or addresses	All faults that affect data in the memory	All faults that affect data in the memory			
		No transmission	Wrong data or	Wrong data or addresses			
			addresses	Wrong transmission time			
			Wrong transmission time	Wrong transmission sequence			
			Wrong transmission sequence				
Sensors	A.13	Stuck-at	DC fault model	DC fault model			
			Drift and oscillation	Drift and oscillation			
Final elements	A.14	Stuck-at	DC fault model	DC fault model			
			Drift and oscillation	Drift and oscillation			

Source: IEC61508-2

A. Walsch IN2244 WS2015/16

CPUs – IEC6108-2 Table A.4, A.10

Diagnostic technique/measure	See IEC 61508-7	Maximum diagnostic coverage considered achievable	Notes
Comparator	A.1.3	High	Depends on the quality of the comparison
Majority voter	A.1.4	High	Depends on the quality of the voting
Self-test by software: limited number of patterns (one channel)	A.3.1	Low	
Self-test by software: walking bit (one-channel)	A.3.2	Medium	
Self-test supported by hardware (one-channel)	A.3.3	Medium	
Coded processing (one-channel)	A.3.4	High	
Reciprocal comparison by software	A.3.5	High	Depends on the quality of the comparison

		Maximum diagnostic coverage considered achievable	Notes
Watch-dog with separate time base without time- window	A.9.1	Low	
Watch-dog with separate time base and time- window	A.9.2	Medium	
Logical monitoring of program sequence	A.9.3	Medium	Depends on the quality of the monitoring
Combination of temporal and logical monitoring of programme sequences	A.9.4	High	
Temporal monitoring with on-line check	A.9.5	Medium	

Invariable Memory – IEC6108-2 Table A.5

Diagnostic technique/measure	See IEC 61508-7	Maximum diagnostic coverage considered achievable	Notes	
Word-protection multi- bit redundancy	A.4.1	Medium	The effectiveness of the Word- protection multi-bit redundancy depends on the inclusion of the word address into the multiple bit redundancy, and relies on respective measure to detect multi- bit common cause faults, e.g. multiple addressing (multiple row select, multiple local to global bit line switches activated), power supply issues (e.g. charge pump flaws), production row and column replacement (production yield measure to mask production faults), etc.	
Modified checksum	A.4.2	Low		
Signature of one word (8-bit)	A.4.3	Medium	The effectiveness of the signature depends on the width of the signature in relation to the block length of the information to be protected	Source: IEC61508-2
Signature of a double word (16-bit)	A.4.4	High	The effectiveness of the signature depends on the width of the signature in relation to the block length of the information to be protected	
Block replication	A.4.5	High		

Variable Memory – IEC6108-2 Table A.6

Diagnostic technique/measure	See IEC 61508-7	Maximum diagnostic coverage considered achievable	Notes
RAM test checkerboard or march	A.5.1	Low	
RAM test walk-path	A.5.2	Medium	
RAM test galpat or transparent galpat	A.5.3	High	
RAM test Abraham	A.5.4	High	
Parity-bit for RAM	A.5.5	Low	
RAM monitoring with a modified Hamming code, or detection of data failures with error- detection-correction codes (EDC)	A.5.6	Medium	The effectiveness of the RAM monitoring with a modified Hamming code, or detection of data failures with error detection- correction codes (EDC) depends on the inclusion of the address into the Hamming code, and relies on respective measure to detect multi-bit common cause faults, e.g. multiple addressing (multiple row select, multiple local to global bit line switches activated), production row and column replacement (production yield measure to mask production faults), etc.
Double RAM with hardware or software comparison and read/write test	A.5.7	High	

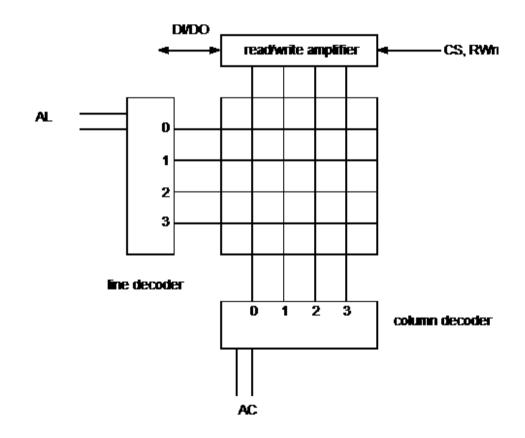
Source: IEC61508-2

Memory

- Parameter memory (non volatile)
 - EEPROM byte wise read and write holds e.g. configuration parameters, run-time parameters (hour meter, status)
- Program memory (non volatile)
 - Flash (NOR)– word wise read, write requires a block erase holds executable (XIP – execute in place)
- Data memory (volatile)
 - RAM (SRAM) word wise read and write addressable holds data and stack

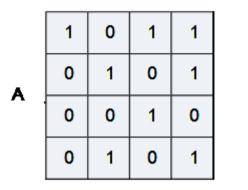
Fault Detection - Memory Model-

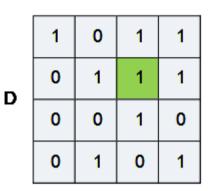
- Memory matrix organization
- (1-bit ... n-bit) in reality one data word stored at a specific address
- address decoder, read and write amplifiers, control signals, data in and out
- low diagnostic coverage: stuck-at for data and/or address (constantly '0' or '1')
- medium diagnostic coverage: DC fault model for data and address (stuck-at, high-Z, X-talk)

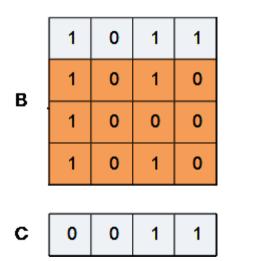


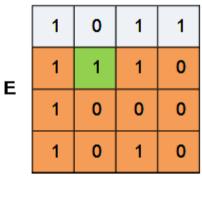
Fault Detection - Non-variable Memory (program memory) -

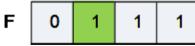
- Modified checksum test, based on XOR and circular shift operations
- Defined checksum is compared to the checksum calculated during operation
- Odd-numbered bit errors within a column are detected
- Low diagnostic coverage test







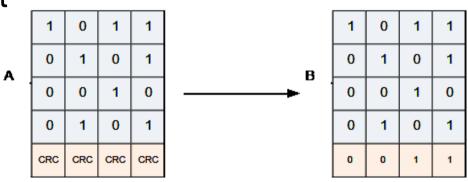




A. Walsch IN2244 WS2015/16

Fault Detection - Non-variable Memory (program memory) II -

- Signature of one word test (CRC), based on Modulo-2 arithmetic
- Memory content is interpreted as a bit stream
- Division by a defined polynomial yields zero, P(X) = 11001 in this example
- All one bit and multi-bit failures within one word and 99.6% of all possible bit failures are detected
- Medium diagnostic coverage test



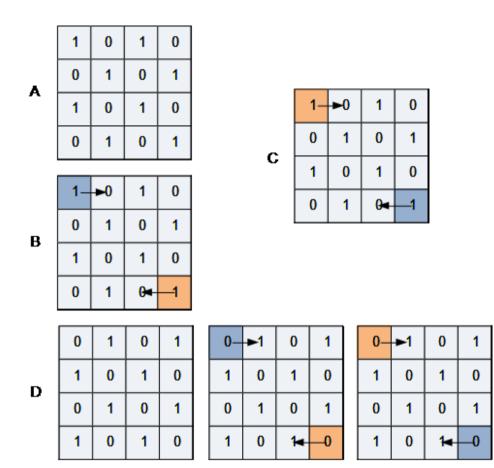
A. Walsch IN2244 WS2015/16

Fault Detection - Non-variable memory (EEPROM) -

- EEPROM content is copied to SRAM and verified during system initialization -> working copy
- All changes are made to working copy
- Working copy is written to EEPROM before power-down or at defined slow cycles (wear-out effect!)
- EEPROM test is reduced to a RAM test we work from RAM data

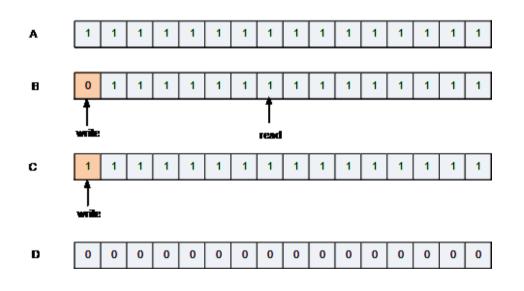
Fault Detection - Variable memory (SRAM) -

- Checkerboard test low diagnostic coverage
- Cells are checked for correct content in pairs
- Initialization, upward test, downward test, inverse initialization, upward test, downward test -> 10 * n complexity (number of load store operations)
- Pairs are address inverse

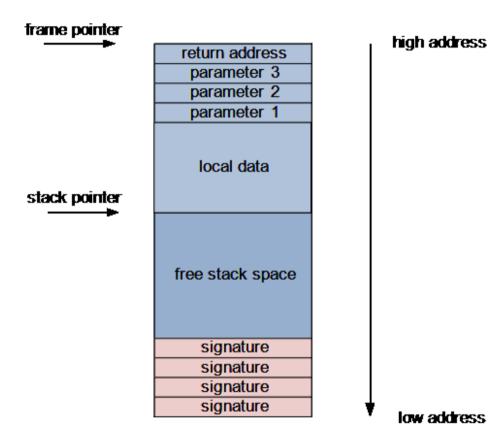


Fault Detection - Variable memory (SRAM) II -

- Walking pattern medium diagnostic coverage
- Initialization (A), the first cell is inverted and all cells are checked for correct content (B), the first cell is inverted again (C), the test is conducted again with inverse background (D) -> 2*n*n + 6*n complexity (number of load store operations)



Fault Detection - Variable memory (Stack) -



 Stack data integrity is checked by correct program flow (the stack stores our task context)

 Stack limits are checked by signature or addresses (some controllers provide hardware support)

 Underlying hardware (SRAM) is checked by SRAM tests

Fault Detection - Example -

RAM tests are destructive – therefore we need to safe the original data in advance

D:\embedded_group\PMU\source\ram_test.c		• 🚞 Watch					
/* public function bodies	*/	Add SFR A	CCA 🔽 A	dd Symbol mem			•
/*	*/	Update	Address	Symbol Name	Value		
intl6 Walking Pattern()			0800	🗆 mem			
			0800		0x5555		-
intl6 i, k;		•	0802	[1]	OxAAAA		
		· .	0804	[2]	OxAAAA		
/* first part: write l into all memory cells */		·	0806	[3]	OXAAAA		
/* write 0 into exactly one */		1	0808	[4]	OXAAAA		
/* read all cells and look verify correctness */	_		080A		OXAAAA		
for (i=0; i< RAM_SIZE ; i++) {			080C	[6]	OXAAAA		
$*(\mathbf{mem}+\mathbf{i}) = 0 \times \mathbf{A} \mathbf{A} \mathbf{A} \mathbf{A}; $			080E	[7]	OXAAAA		
B for (i=0; i< RAM SIZE ; i++) (0810	[8]	OXAAAA		
for $(1=0)$ 1< RAM_S12R ; 1++) { *(mem+i) = 0x5555;		1	0812	[9]	OXAAAA		
for (k=0; k< RAM SIZE ; k++) {/*read*/			0814	[10]	OXAAAA		
if (k == i) {			0816	[11]	OXAAAB		
continue; /*skip*/			0818	[12]	OXAAAA		
}			081A	[13]	OXAAAA		
else (/*k/=i*/			081C	[14]	OXAAAA		
if(*(mem+k) == 0xAAAA)(081E	[15]	OXAAAA		
continue; /*good*/			0820	[16]	OXAAAA		
}			0822	[17]	OXAAAA		
else(0824	[18]	OXAAAA		
return (-1); /*bad*/			0826	[19]	OXAAAA		
}			0828	[20]	OXAAAA		
, ,			082A	[21]	OXAAAA		
<pre>/*(mem+i) = OxAAAA; /*reset memory*/</pre>			082C	[22]	OXAAAA		
(memory) = OXXXXX, / "reset memory"/		1	082E	[23]	OXAAAA		
/* second part: write 0 into all memory cells */		1	0830	[24]	OxAAAA		
/* write 1 into exactly one */			0832	[25]	OxAAAA		
/* read all cells and look verify correctness */			0834	[26]	OxAAAA		
<pre>for (i=0; i < RAM_SIZE ; i++) {</pre>			0836	[27]	OxAAAA		
*(mem+i) = 0x5555; }	_		0838	[28]	OXAAAA		
			083A	[29]	OXAAAA		
			083C	[30]	OXAAAA		
#define APP_PRIVATE_CONSTANT_1 1		1	083E	[31]	OXAAAA		
pols #define APP_PRIVATE_CONSTANT_2 2			0840	[32]	OXAAAA		
EXECUTING #define APP_PRIVATE_CONSTANT_3 3			0842	[33]	OXAAAA		
			0844	[34]	OXAAAA	1	
/*		- III	0047	1051	0		Ī

bit flip

Communication - Error Detection -

- We usually use standard protocols to transmit data.
 Correctness is guaranteed by by error detection mechanisms (e.g. parity, CRC)
- Sometimes error detection capability not sufficient
 - Hamming distance of n: n-1 bit errors can be detected.
 - Residual error: If we do know the Hamming distance and do know the bit error rate (bit flips are statistically independent) we can calculate a residual error.
 - CRC: an additional peace of data is added to the existing bit stream.
 The additional peace of data allows error detection

		Probability of bit failures p	Transmission medium		
payload	•	$> 10^{-3}$	Transmission path		
		10 ⁻⁴ Unscreened data line			
Address		10^{-5} $10^{-6} - 10^{-7}$	Screened twisted-pair telephon		
8 bit Data – 128 bit	CRC – 16 bit		Digital telephone circuit (ISD)		
8 DIL		10-9	Coaxial cable in local defined	application	
•		10 ⁻¹²	Fibre optic cable		
transmitted data			Source:		
		244 WS2015/16		19	
		244 0032013/10	Börcsök, HIMA	19	

Communication - CAN -

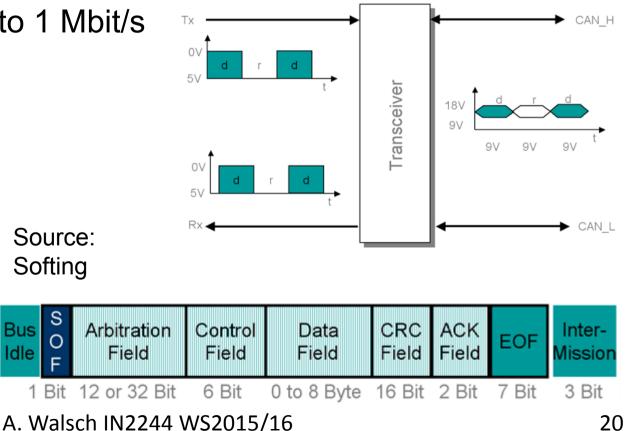
CAN: Controller Area Network, ISO 11898 (PHY, DLL)

S

Bus

Idle

- Protocol controller available as peripheral of embedded processors, line driver external (creates differential signals, adds protection circuits)
- Serial protocol, up to 1 Mbit/s
- **Bit-wise arbitration**
- Error detection



Source: Application - device 1 Application - device 2 Safety Standard Safety Standard MESCO Engineering, Forum Funktionale Safety Sicherheit 2013 Safety Safety communication layer protocol protocol Standard protocol Standard protocol Black channel Deterministic remedial measures Time expectation (Watchdog) Redundancy checking Sequence number Data integrity assurance (CRC) Different data integrity assurance systems Time stamp Connection authentication Feedback message (Echo) with Error I Cross Х х Х Unintended repetition Loss Х Х Х х х х х Insertion Х х Х Incorrect sequence х Corruption Unacceptable delay Х х х Х х Masquerade Adressing Х

Black Channel

21

Proven in use Software (FAQs – www.iec.ch)

D11) Can an E/E/PE safety-related system contain hardware and/or software that was not produced according to IEC 61508, and still comply with the standard (proven in use)?

It may be possible to use a *proven in use* argument as an alternative to meeting the design requirements for dealing with systematic failure causes in IEC 61508, including hardware and software. But it is essential to note that proven in use cannot be used as an alternative to meeting the requirements for:

- architectural constraints on hardware safety integrity (see 7.4.2.1 of IEC 61508-2);
- the quantification of dangerous failures of the safety function due to random hardware faults (see 7.4.3.2 of IEC 61508-2); and
- system behaviour on detection of faults (see 7.4.6 of IEC 61508-2).

See 7.4.2.2 of IEC 61508-2 for a summary of design requirements, including references to more detailed systematic hardware requirements in the standard.

A proven in use claim relies on the availability of historical data for both random hardware and systematic failures, and on analytical techniques and testing if the previous conditions of use of the subsystem differ in any way from those which will be experienced in the E/E/PE safety-related system. 7.4.7.6 of IEC 61508-2 requires that:

- the previous conditions of use of the subsystem are the same as, or sufficiently close to, those which will be experienced in the E/E/PE safety-related system (see 7.4.7.7 of IEC 61508-2);
- if the above conditions of use differ in any way, a demonstration is necessary (using a combination of appropriate analytical techniques and testing) that the likelihood of unrevealed systematic faults is low enough to achieve the required safety integrity level of the safety functions which use the subsystem (see 7.4.7.8 of IEC 61508-2);
- the claimed failure rates have sufficient statistical basis (see 7.4.7.9 of IEC 61508-2);
- failure data collection is adequate (see 7.4.7.10 of IEC 61508-2);
- evidence is assessed taking into account the complexity of the subsystem, the contribution made by the subsystem to the risk reduction, the consequences associated with a failure of the subsystem, and the novelty of design (see 7.4.7.11 of IEC 61508-2); and
- the application of the proven in use subsystem is restricted to those functions and interfaces of the subsystem that meet the relevant requirements (see 7.4.7.12 of IEC 61508-2).

7.4.2.11 of IEC 61508-3 allows the use of standard or previously developed software without the availability of historical data but with the emphasis on analysis and testing. This concept should be distinguished from the proven in use concept described above.